



Master



At this age the peer group plays a decisive role. Furthermore, internalization and concept relationship is essential. The school demands and requires an ongoing effort for the acquisition of more complex learning. You need to have good self-esteem, be motivated and know how to perform to the best of your abilities. Therefore, we strive to create unified and motivated groups in which the passion for mathematics and self-improvement is the common denominator and the phrase "failure at school" does not even exist. We work towards successful achievement of the following objectives:

1. Participation in an intellectually stimulated group and motivated to learning comprehensively. Promote the routine training of cognitive abilities such as: attention, memory, reasoning, planning, decision- making and spatial-temporal orientation.

2. Reinforcement of positive attitudes to personal development and academic success: Self-motivation and self-esteem, self-improvement, frustration tolerance, stress management and a positive view of the error in the learning process.

3. Development of intellectual skills: ABACUS calculation automation and training in mental calculation (ANZAN) to gain efficiency and speedier information processing, decision making and problem solving, memory training and visual training for greater activation of the bilateral brain. Brain Move and games used in class to complete this goal giving the child the tools to reduce emotional and intellectual stress, not to mention the optimization of cognitive skills to manage their studies efficiently.

- **BRAIN & MOVE:** Bodywork as a warmup that helps us relax, find the natural pace of learning and start the classes motivated.
- **EMOTIONAL ROLE PLAYING:** We seek to enhance the personal growth of our students with the aim of promoting creative thinking and the management of emotions.
- **SPEED WRITING:** Practice aimed at the acquisition of skill and speed writing.
- **MANIPULATIVE PRACTICE:** Teaching and practicing the manipulation method of the abacus and other instruments and materials for the assimilation of new learning.
- **CALCULATION WITH ABACUS:** automation of the use of the abacus, learning of mathematical rules and practice of operations.
- **ANZAN (MENTAL CALCULATION):** visual Representation of the abacus, to promote calculating using the imagination.
- **DICTIONATION:** Promotes attention, auditory processing speed and motor agility.
- **FLASH CARDS:** Exercises of perception and visual memory.
- **SOCIAL SKILLS AND DEBATE:** Initiating the child in the development of active listening, achieving a better communication and reflecting with other students in a creative way.
- **GAMES AND DYNAMICS:** Consolidation in a playful and positive way on what it has been practiced during the class (group dynamics and group games)

